

Evaluación de Recomendadores Centrada en el Usuario

Denis Parra

IIC 3633, Sistemas Recomendadores

PUC Chile

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Agenda Semestral

Week	Fecha semana	Clase Martes	Clase Jueves	Tarea Grande
I	11- 13 Ago	CF	CF	
II	18 - 20 Ago	Slope One		
III	25 - 27 Ago	Evaluacion de RecSys	Evaluacion de RecSys	
IV	1 - 3 Sept	Content-based	Tag-based	
V	8 - 10 Sept	Hybrid	Hybrid	
VI	15 - 17 Sept			
VII	22 - 24 Sept	Matrix factorization	student presentation	Claudio Rojas + Nicolas Torres
VIII	29 Sep - 1 Oct	Implicit feedback	student presentation	Alejandro Barrientos
IX	6 - 8 Oct	User-centric evaluation	student presentation	
X	13 - 15 Oct	Context-Aware RecSys	student presentation	
XI	20 - 22 Oct	Active Learning RecSys	student presentation	Javier Machin
XII	27 - 29 Oct	Reinforcement Learning RecSys	student presentation	Gabriel de la Magiore
XIII	3 - 5 Nov	Graph-based recommendation	student presentation	Juan Pablo Salazar y Christophe
XIV	10 - 12 Nov	Applications: music	student presentation	Miguel Fadic
XV	17 - 19 Nov	Modelos graficos probabilisticos	invited presentation	Laura Cruz
XVI	24 - 26 Nov	Presentaciones + Examen	(Verificar Fecha, Sala y Hora)	

Sobre el proyecto final

- Presentaciones el 24 y 26 de Noviembre
- Entrega el domingo 22 de Noviembre
 - Reporte de Propuesta: 10%
 - Código: 20%
 - Reporte final: 50% - paper en inglés en formato ACM (Abstract, Introduction, related work, dataset, algorithms y Evaluation Methodology, Results, Discussion & Conclusions)
 - Presentación: 20%

Temas

- Transparencia y Explicabilidad
- Controlabilidad
- Visualizaciones e Interactividad
- Algunos ejemplos para evaluación de la experiencia del usuario
- Frameworks para evaluación
 - Pearl Pu
 - Bart Knijnenburg

Por qué evaluación centrada en el usuario?

- Mayoría de investigación evalúa resultado de recomendaciones off-line
- Mejoras pequeñas de predicción en los algoritmos no siempre se traducen en una mejor percepción de los usuarios (Konstan & Riedl 2012)
- La precisión de los algoritmos es sólo uno de los factores que influyen la aceptación de las recomendaciones por parte de los usuarios

Explicabilidad

- Capítulo en “HandBook of Recommender Systems” [Tintarev & Masthoff, 2012]
- Ellas proponen algunas direcciones generales para diseñar explicaciones para SisRec
 - Considerar beneficios a obtener (propósito)
 - Evitar (o buscar) relación con funcionamiento del recomendador
 - Presentación y forma de interacción
 - Relación entre algoritmo y tipo de explicaciones

1. Criterios de Explicación

Propósito	Descripción
1.1 Transparencia	Explicar cómo funciona el sistema
1.2 Escrutabilidad	Dejar al usuario indicar que el sistema comete un error
1.3 Confianza	Incrementar confianza del usuario en el sistema
1.4 Efectividad	Ayudar al usuario a tomar buenas decisiones
1.5 Persuasión	Convencer a usuario a probar o a comprar
1.6 Eficiencia	Ayudar a usuarios a tomar decisiones más rápido
1.7 Satisfacción	Aumentar facilidad de uso o el disfrute en el sistema

1.1 Transparencia

- Ejemplo a partir de artículo del Wall Street Journal:

“If TiVo Thinks You Are Gay, Here’s How to Set It Straight”

- Un usuario sospechó que TiVo pensó que él era homosexual pues el sistema comenzó a grabar automáticamente estos programas.
- En el artículo, se explica que este es un caso en que un usuario podría requerir transparencia en el algoritmo recomendador.

Escrutabilidad

- Permitir al usuario inspeccionar o “escrutar” el resultado de la recomendación
- Si bien está relacionado con transparencia, se sugiere identificar y separarlo como ítem.

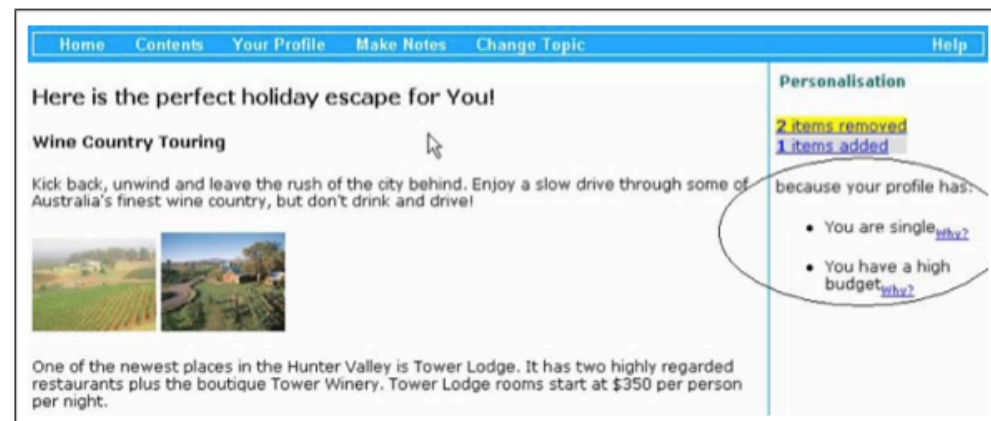


Fig. 15.1: Scrutable holiday recommender [21]. The explanation is in the circled area, and the user profile can be accessed via the “why” links.

Escrutabilidad

The screenshot displays the SetFusion recommender interface. On the left, a control panel allows users to tune weights for three recommendation methods: 'Most bookmarked papers' (0.4), 'Similar to your favorite articles' (0.8), and 'Frequently cited authors in ACM DL' (0.4). Below this is a Venn diagram (c) illustrating the overlap of articles from these three sources. The intersection of 'Most bookmarked papers' and 'Frequently cited authors in ACM DL' is highlighted with a green dashed circle, and a tooltip points to the article '2. Can't see the forest for the trees? A citation recommendation system'. The main list of articles (a) shows the top 16 results, with the first article being the one highlighted in the tooltip. A blue arrow points from the tooltip to the article title in the list.

Tune weights of the recommender methods: (b)

Most bookmarked papers 0.4

Similar to your favorite articles 0.8

Frequently cited authors in ACM DL 0.4

Update Recommendation List →

* Hover over circles to explore articles
* Click on the diagram to highlight subsets

Articles in top30
Articles not in top30

Similar to your favorite articles

Most bookmarked papers

2. Can't see the forest for the trees? A citation recommendation system

(a)

2. Can't see the forest for the trees? A citation recommendation system
by C. Lee Giles, Cornelia Caragea, Adrian Silvescu, Prasenjit Mitra [see abstract]

3. When thumbnails are and are not enough: Factors behind users
by Dan Albertson [see abstract]

7. Gendered Artifacts and User Agency
by Andrea R. Marshall, Jennifer A. Rode [see abstract]

8. Two Paths to Motivation through Game Design Elements: Reward-Based Gamification and Meaningful Gamification
by Scott Nicholson [see abstract]

9. Automatic Identifying Search Tactic in Individual Information Seeking: A Hidden Markov Model Approach
by Zhen Yue, Shuguang Han, Daqing He [see abstract]

11. Old Maps and Open Data Networks
by Werner Robitza, Carl Lagoze, Bernhard Haslhofer, Keith Newman, Amanda Stefanik [see abstract]

14. Effects of User Identity Information On Key Answer Outcomes in Social Q&A
by Erik Choi, Craig Scott, Chirag Shah [see abstract]

15. Ebooks and cross generational perceived privacy issues
by Jennifer Sue Thiele, Renee Kapusniak [see abstract]

16. Toward a mesoscopic analysis of the temporal evolution of scientific collaboration networks

SetFusion: A Controllable Hybrid Recommender

Parra, D., Brusilovsky, P., Trattner, C.

IUI 2014, Haifa, Israel

Confianza

- Mayor transparencia y posibilidad de interactuar con el recomendador está asociado en varios estudios con mayor confianza en el sistema
- Podría estar asociado directamente a la precisión de predicción de la recomendación, pero no siempre!
- Una buena métrica de confianza: Lealtad del usuario en volver a usar el sistema

Confianza

- Dos trabajos muestran que confianza/ satisfacción y predicción no siempre están correlacionados

McNee et al. **Don't look stupid: avoiding pitfalls when recommending research papers.** CSCW (2006)

Cramer et al. **The effects of transparency on trust in and acceptance of a content-based art recommender.** UMUAI 18(5), 455–496 (2008).

Persuasión

- Uno de los primeros trabajos en el área de “explicabilidad” de recomendaciones intentaba explicar al usuario las recomendaciones hechas; probaron 21 métodos posibles.
- El autor del paper en algún momento llamó la atención de no considerar ese estudio como el modelo de explicabilidad, ya que hacer al usuario consciente de una decisión y persuadirlo puede tener efectos importantes

Persuasión II

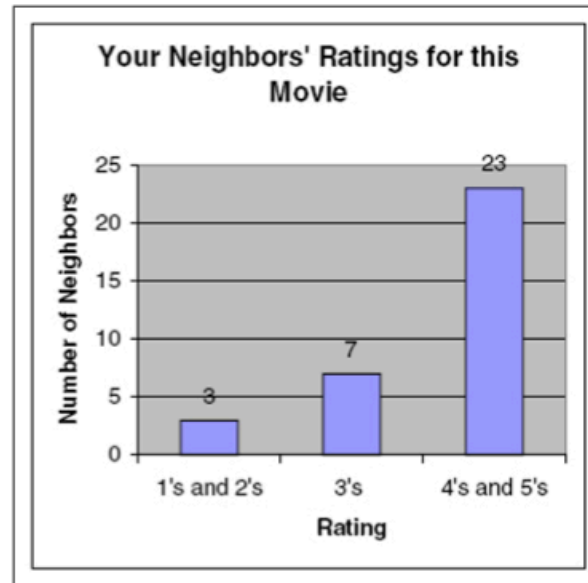


Fig. 15.2: One out of twenty-one interfaces evaluated for persuasiveness - a histogram summarizing the ratings of similar users (neighbors) for the recommended item grouped by good (5's and 4's), neutral (3's), and bad (2's and 1's), on a scale from 1 to 5 [29].

Herlocker, J.L., Konstan, J.A., Riedl, J.: **Explaining collaborative filtering recommendations.** In: ACM conference on Computer supported cooperative work, pp. 241–250 (2000)

Efectividad

- Conectado con la definición anterior, la explicación/persuasión de una recomendación debiese estar asociada a una buena percepción del usuario
- “Vig et al. measure perceived effectiveness: “This explanation helps me determine how well I will like this movie.” [62]. ”
- Se podría medir como la diferencia entre la percepción del ítem al momento de elegirlo y después del consumo.

Efectividad II

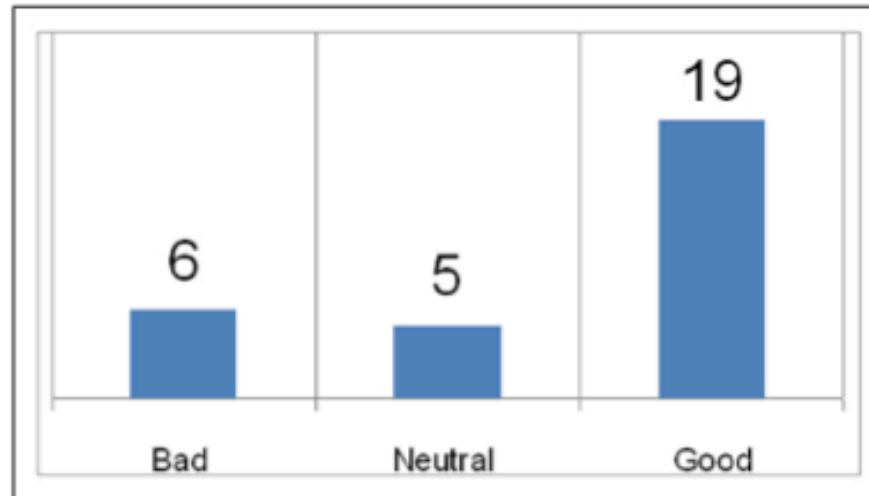
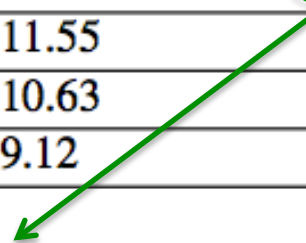


Fig. 15.3: The Neighbor Style Explanation - a histogram summarizing the ratings of similar users (neighbors) for the recommended item grouped by good (5's and 4's), neutral (3's), and bad (2's and 1's), on a scale from 1 to 5. The similarity to Figure 15.2 in this study was intentional, and was used to highlight the difference between persuasive and effective explanations [11].

Efectividad III

Table 15.3: The keyword style explanation by [11]. This recommendation is explained in terms of keywords that were used in the description of the item, and that have previously been associated with highly rated items. “Count” identifies the number of times the keyword occurs in the item’s description, and “strength” identifies how influential this keyword is for predicting liking of an item.

Word	Count	Strength	Explain
HEART	2	96.14	<i>Explain</i>
BEAUTIFUL	1	17.07	<i>Explain</i>
MOTHER	3	11.55	<i>Explain</i>
READ	14	10.63	<i>Explain</i>
STORY	16	9.12	<i>Explain</i>



Title	Author	Rating	Count
Hunchback of Notre Dame	Victor Hugo, Walter J. Cobb	10	11
Till We Have Faces: A Myth Retold	C.S. Lewis, Fritz Eichenberg	10	10
The Picture of Dorian Gray	Oscar Wilde, Isobel Murray	8	5

Eficiencia

- Bajo este parámetro, los tipos de explicaciones debieran optimizarse por dominio para elegir entre opciones que compiten. Por ejemplo, en cámaras

<<“Less Memory and Lower Resolution and Cheaper” >>

Altamente usado en “Conversational” SisRec, donde el usuario refina iterativamente sus preferencias.

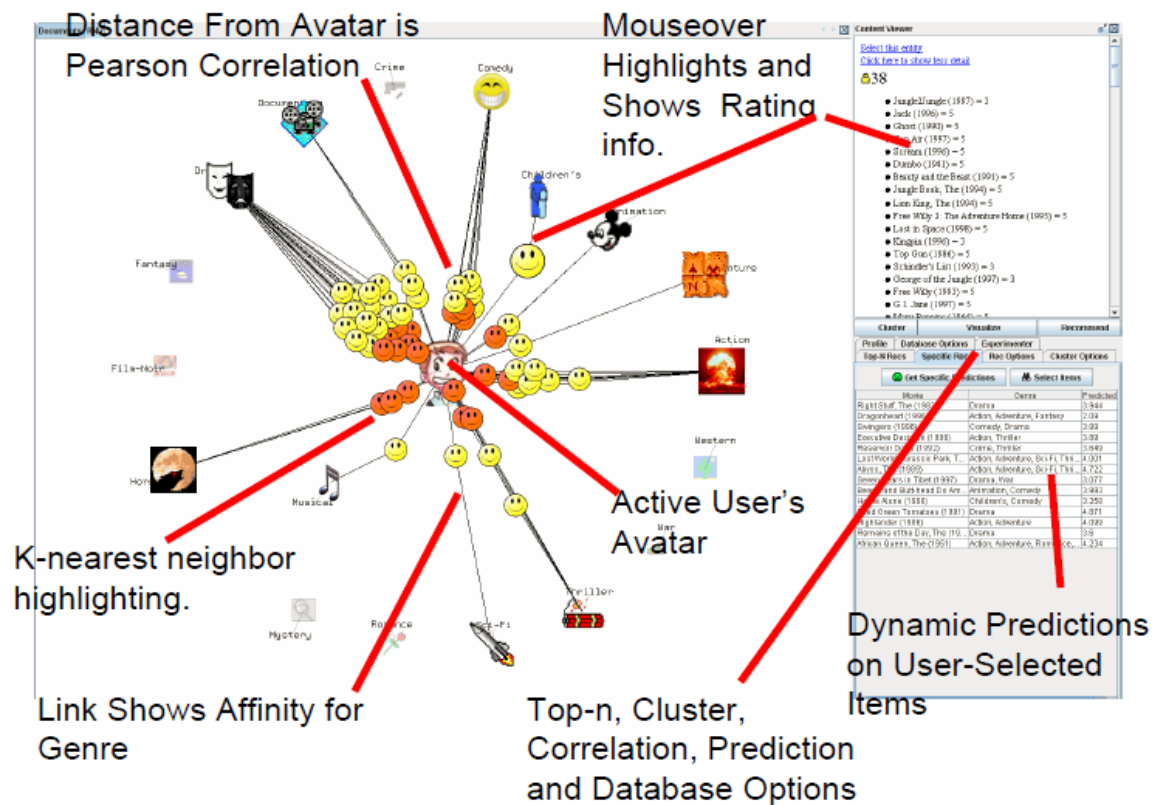
Satisfacción

- Esta es probablemente la métrica que resume de mejor forma el objetivo de un sistema recomendador
- Existen algunos instrumentos (cuestionarios con varios sets de preguntas) que intentan medir esta dimensión. Lo veremos en más detalle en User Centric Evaluation Frameworks.

Visualizaciones

Related work on Visual RS - 1

- 2008: PeerChooser (CHI 2008)
- John O'Donovan and Barry Smyth (UCD)
- Brynjar Gretarsson, Svetlin Bostandjiev, Tobias Hollerer (UCSB)

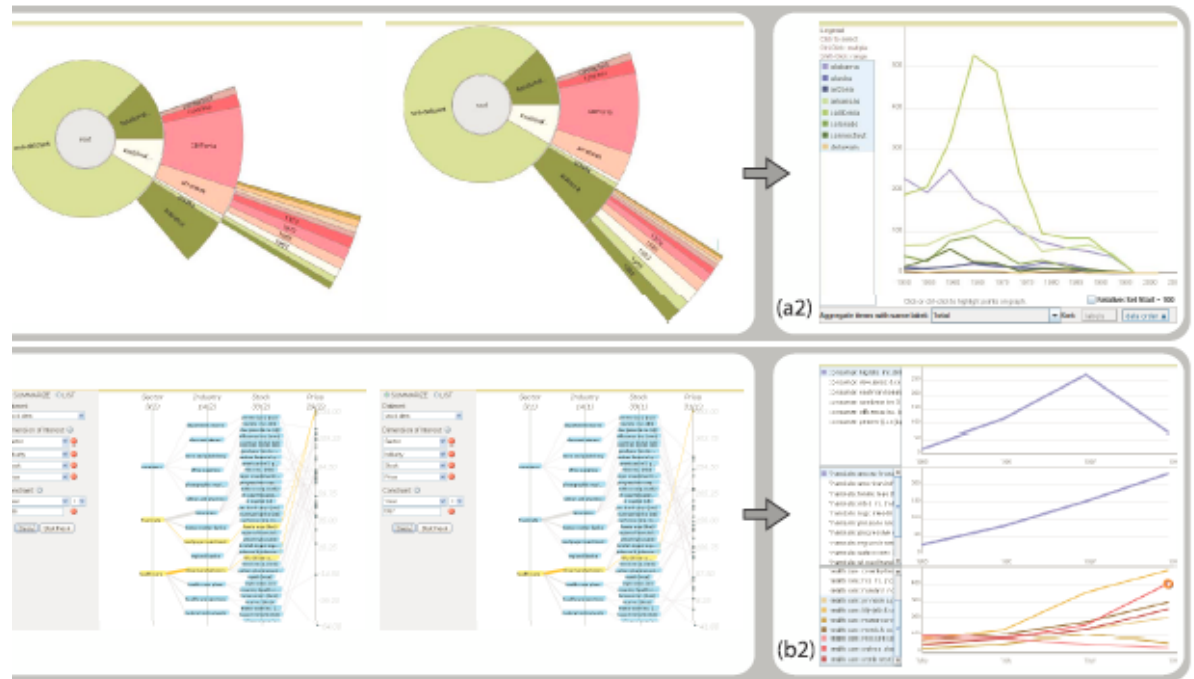


2: Annotated Screenshot of PeerChooser's Interactive Interface.

Related work on Visual RS - 2

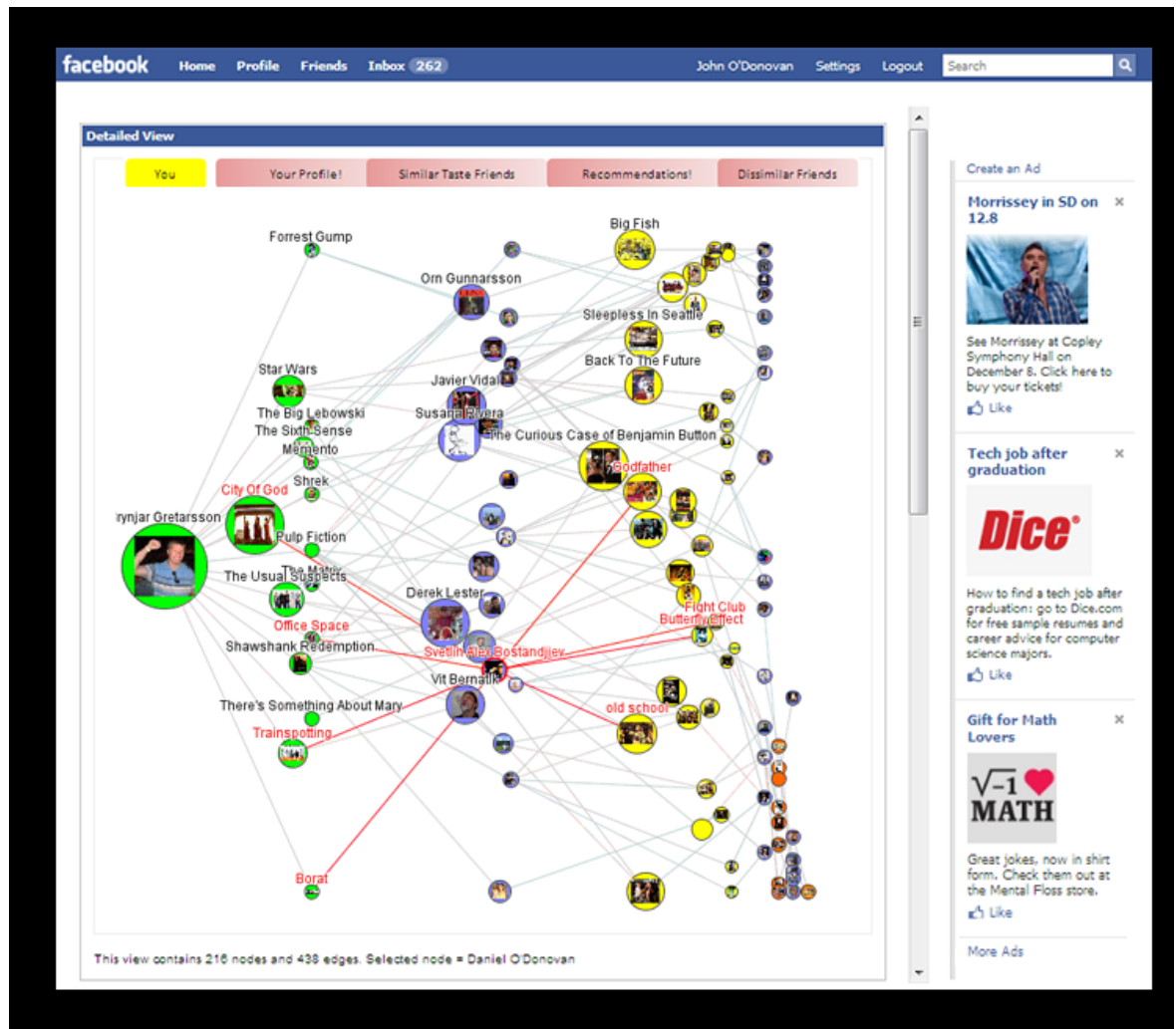
- 2009: Behavior-driven Visualization Recommendations (IUI 2009)
- David Gotz, Zhen Wen (IBM Research)

Given certain tasks inferred from user's behavior, recommend visualizations to accomplish those tasks more efficiently

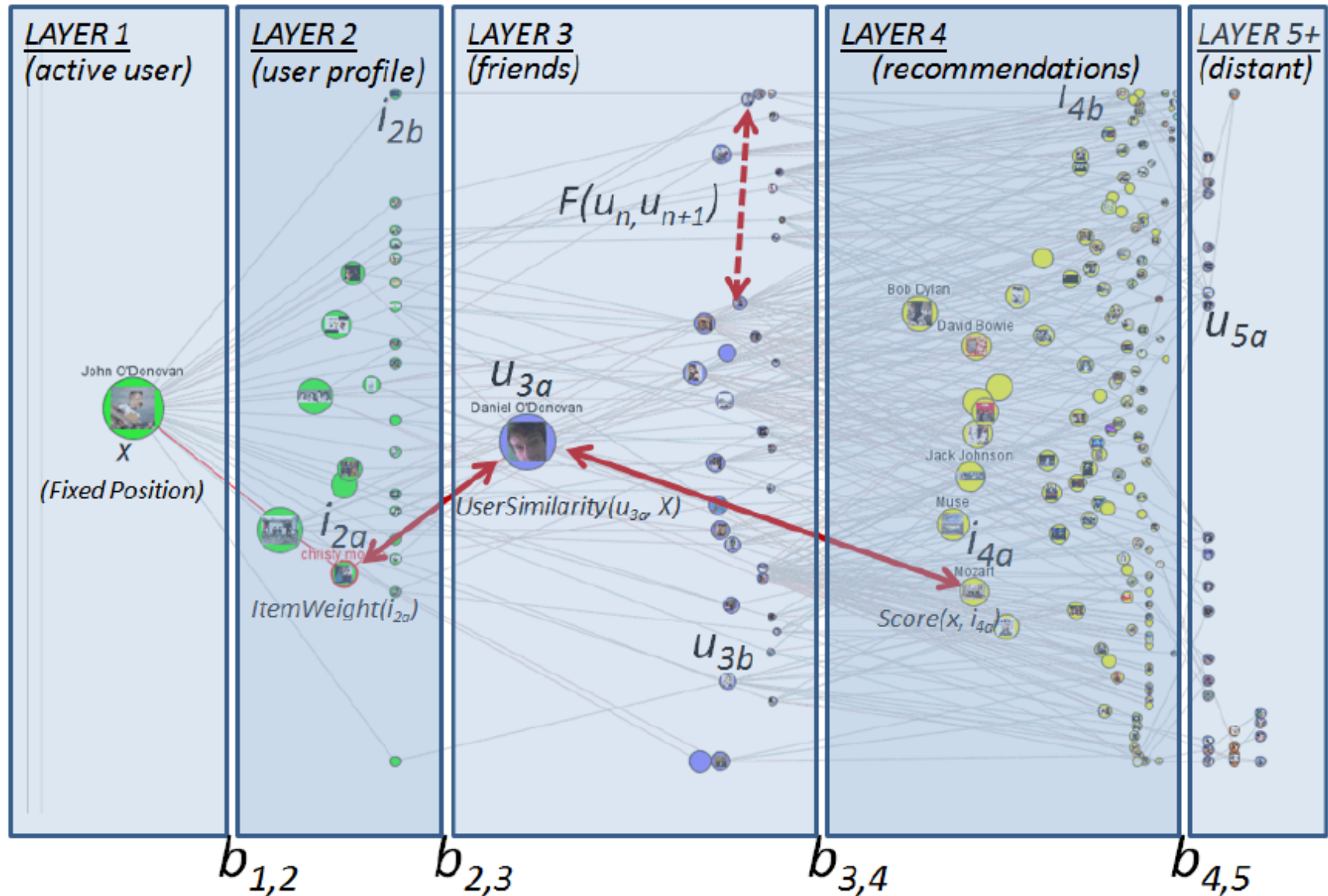


Related work on Visual RS – 2 (1/2)

- 2010: “SmallWorlds: Visualizing Social Recommendations” IEEE-VGTC 2010
- Brynjar Gretarsson, John O'Donovan, Svetlin Bostandjiev, Christopher Hall, Tobias Höllerer(UCSB)
- User study with 17 users



Small Worlds – detailed view (2/2)



Related work on Visual RS - 3

- 2010: Pharos “Who is Talking about What: Social Map-based Recommendation for Content-Centric Social Websites” (RecSys 2010)
- Zhao et al.(IBM China)

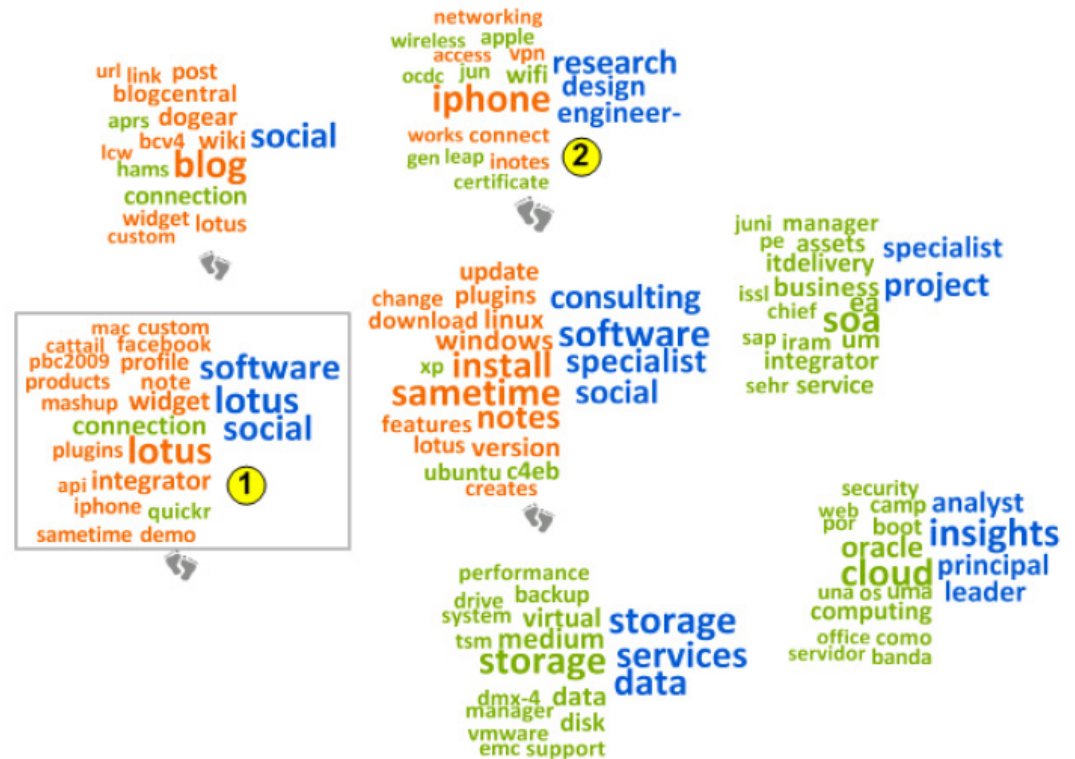


Figure 2: Highlight a user's activities (keywords in orange) in multiple communities. The size of the footprint indicates how active the user is in the attached community.

Related Work – 3.5 😊

- **2010: Opinion Space: A Scalable Tool for Browsing Online Comments**
- Siamak Faridani, Ephrat Bitton, Kimiko Ryokai, Ken Goldberg
- Software sponsored by US Government to diversify political opinions

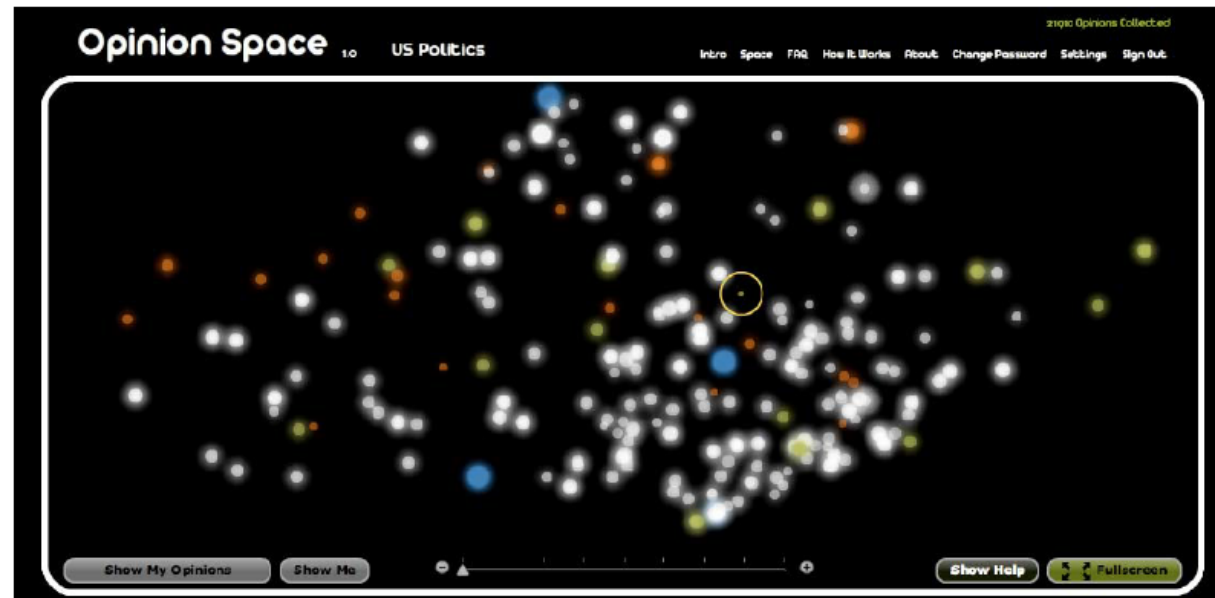
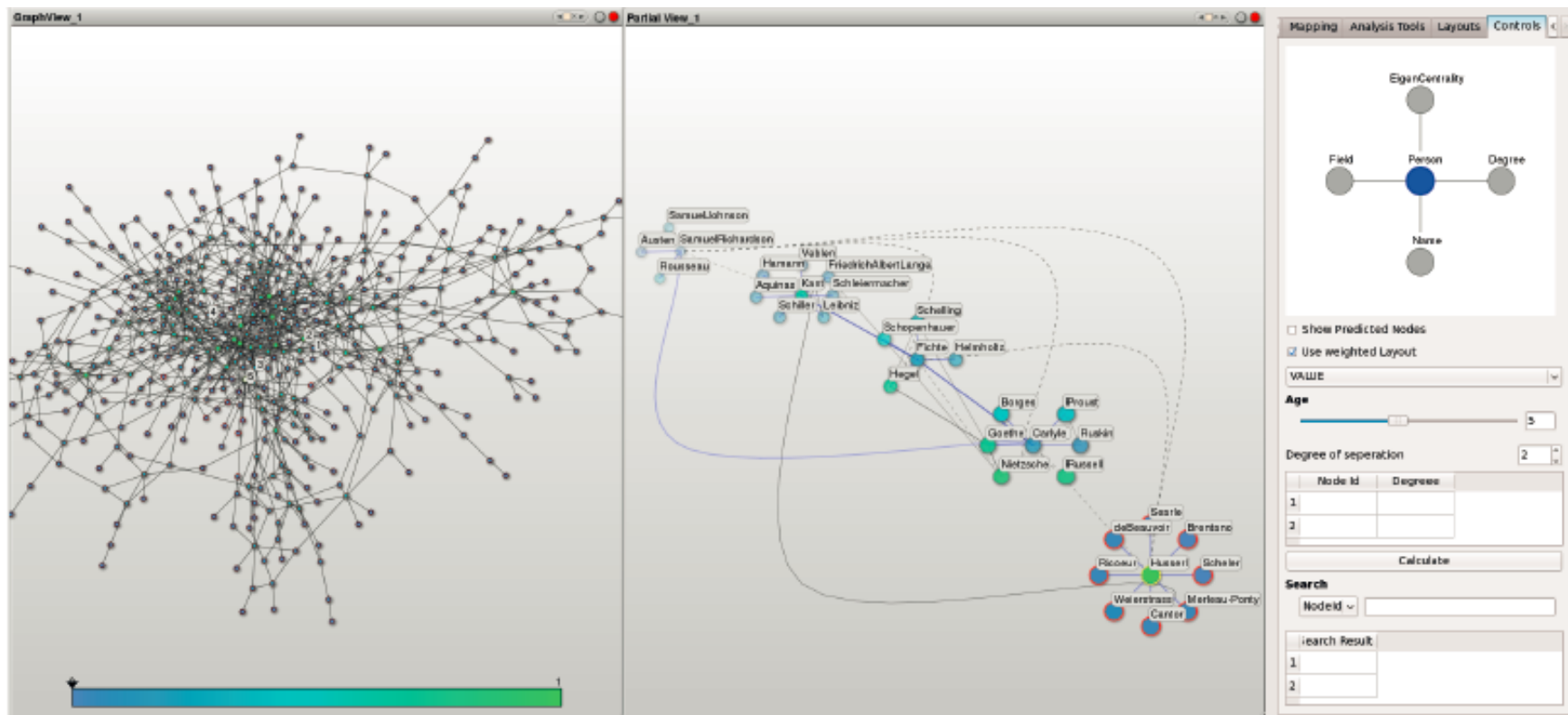


Figure 1. A screenshot of the Opinion Space 1.0 interactive map. Each point corresponds to a user and comment. The point with the halo indicates the position of the active user; green points correspond to comments rated positively by the active user, and red points correspond to comments rated negatively. Larger and brighter points are associated with the comments that are rated more positively by the user community.

Related work on Visual RS - 4

- 2011: *Visual Recommendations for Network Navigation*. IEEE Symposium on Visualization . Tarik Crnovrsanin, Isaac Liao, Yingcai Wu, Kwan-Liu Ma
- Build on top of netzen: <http://vis.cs.ucdavis.edu/~correac/netzen/index.html>



Related work on Visual RS - 5

- 2011: SFViz: interest-based friends exploration and recommendation in social networks SFVIZ (VINCI 2011)
- Gou, You (?) et al.



Figure 14. Friendship patterns at the top level in the tag tree.

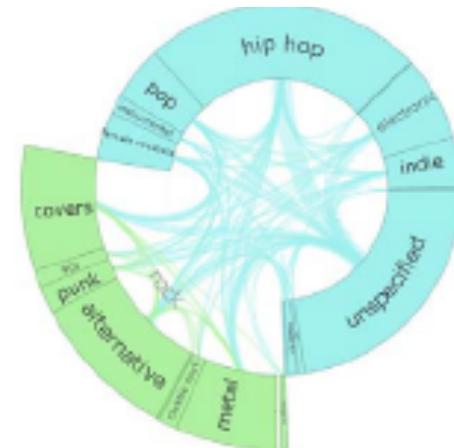


Figure 15. A cross-scale view of category under "rock" with other category from the first level.



Figure 17. A social network of a center user all levels with DOI=1.

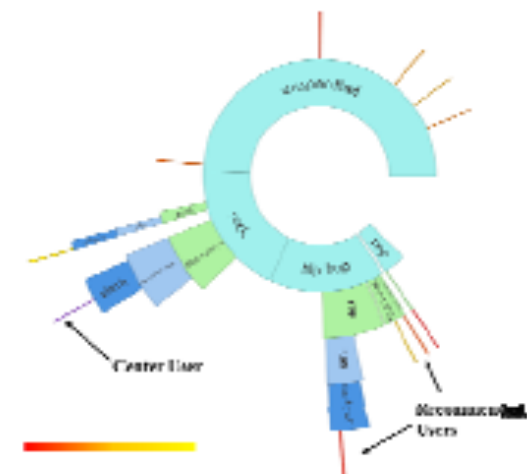


Figure 18. Top 10 recommended friends without a category of interest.

Controlabilidad

Why Controllability is important?

- Beyond prediction accuracy, transparency and explainability in **#recsys** have proved to be related to user satisfaction.
- Studies show an effect of controllability on user satisfaction (papers I, II, III) ~ now the details are still not completely clear
- What has not been studied?
 - Insights from our TalkExplorer studies (submitted to IUI)

Paper I

Bart P. Knijnenburg, Niels J.M. Reijmer, and Martijn C. Willemsen. 2011. **Each to his own: how different users call for different interaction methods in recommender systems.** In *Proceedings of the fifth ACM conference on Recommender systems (RecSys '11)*.

Paper I

- Recommender for Energy-saving measures
- **Main message:** Controllability matters, but mainly for experts. For novices, a TopN recommendation without too much control led to better user satisfaction

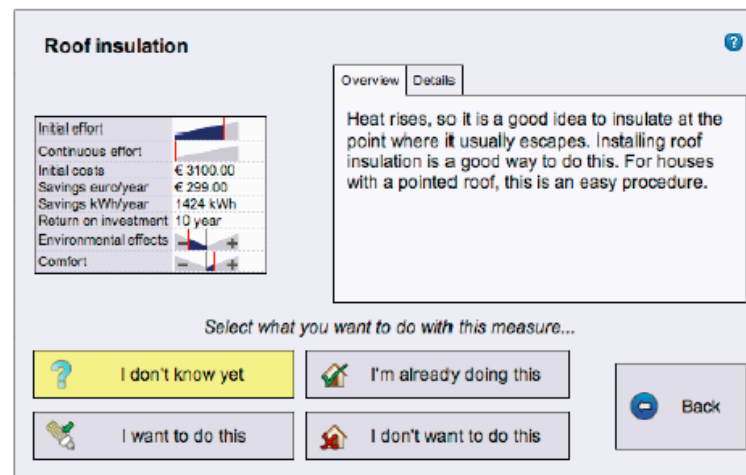


Figure 2. Screen shown to users when they click on an item

Paper II

- Bart P. Knijnenburg, Svetlin Bostandjiev, John O'Donovan, and Alfred Kobsa. 2012.
Inspectability and control in social recommenders. In *Proceedings of the sixth ACM conference on Recommender systems (RecSys '12)*.

Paper II

- Study on **TasteWeights**: New System introduced at RecSys 2012
- Facebook music recommender
- Gives user controls and explains how they came about
- Study with 267 (recruited in craigslist and mechanical turk)

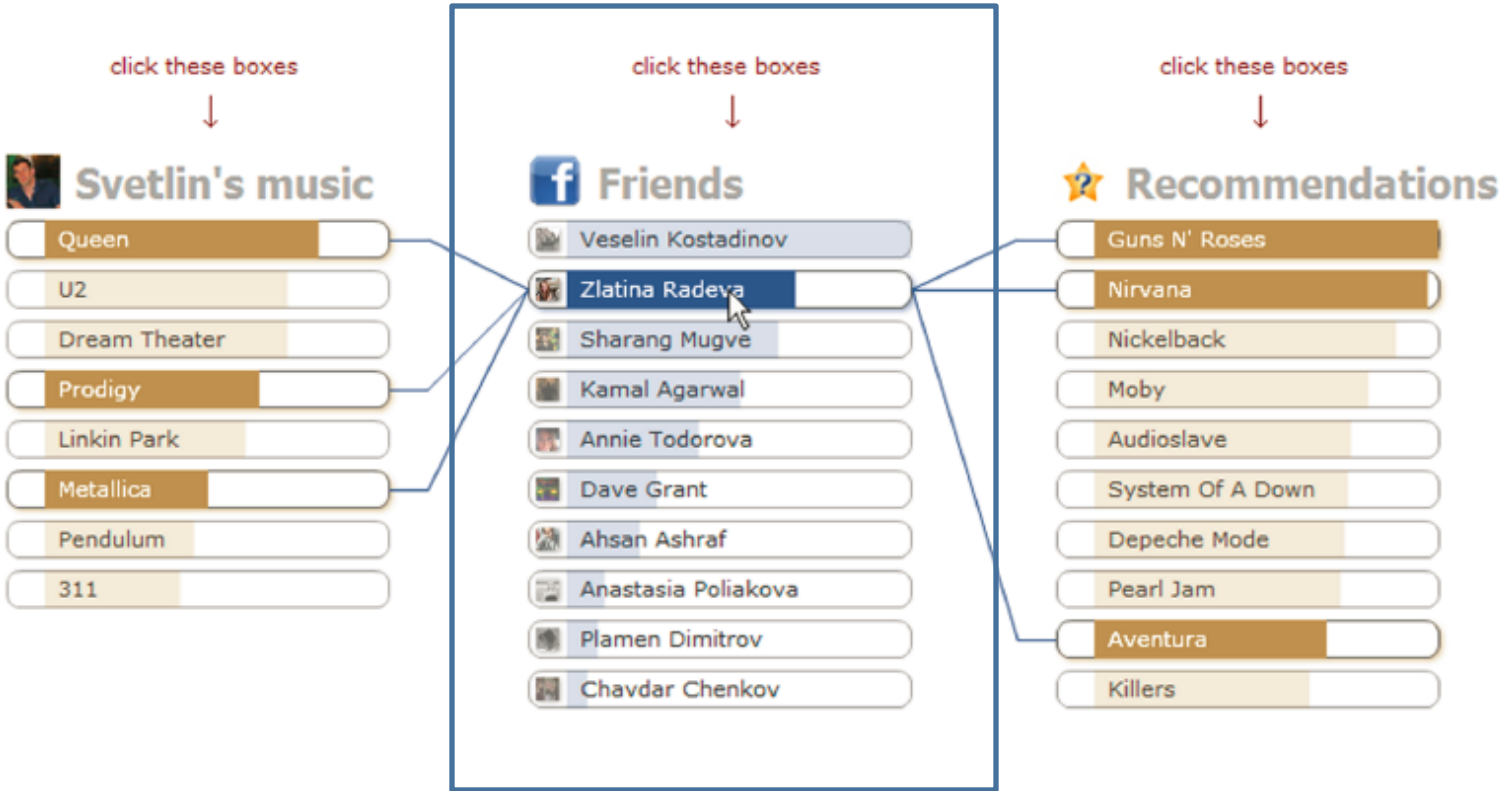
Paper II



Instructions

Inspectability

- By clicking on the boxes below, you can see how your likes are linked to your friends, and how your friends are linked to the recommendations.
- Please carefully inspect the visualization and the recommendations by clicking on the boxes below.
- When you are done, click "Next".



Paper II

- Summary of Results
 - Positive effects of inspectability and control, but several nuances
 - In the full graph condition, people “recognize” more recommendation, leading to better trust but lower system satisfaction (diff than recomm. Quality)
- Personal Characteristics:
 - Trusting propensity positively correlated with user satisfaction
 - Music experts feel less in control (bands to filter might be too rough) but have an overall positive perception of the system

Paper III

- Yoshinori Hijikata, Yuki Kai, and Shogo Nishida. 2012. **The relation between user intervention and user satisfaction for information recommendation.** In *Proceedings of the 27th Annual ACM Symposium on Applied Computing (SAC '12)*

Paper III

- Terms: User Intervention instead of Control
- Study on Music Recommendation, 84 users
- Methods of user intervention
 - Rating: usual explicit feedback
 - (CI) Context Input: When / Where / With Whom
 - (CAS) Context attribute selection: country, gender, sex, unit, year
 - (PE) Profile Editing: not clear, but the highest level of intervention

Paper III

- Condition: 100 songs used for learning, 1000 for testing (experiment itself)
- 1st step: gather data from user to build recommendations
- 2nd step: randomly assign to each user 2 of the conditions: ratings, CI, CAS, PE

Paper III - results

- “”... Therefore, results show that the changes of recommendation results by user interventions improve the precision... “

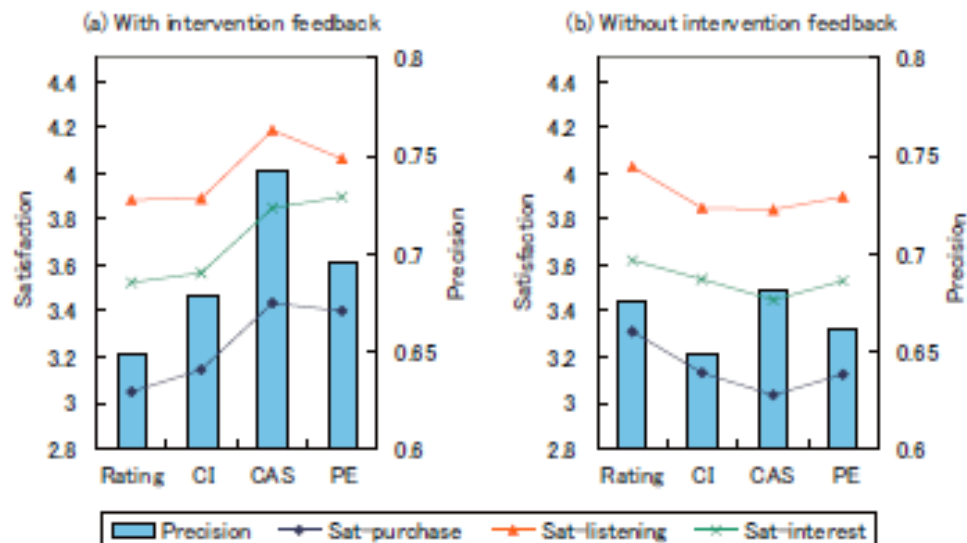


Figure 3: Relation between user intervention, precision and user satisfaction

Paper III - results

- Considering group of people with feedback effect of interest degree

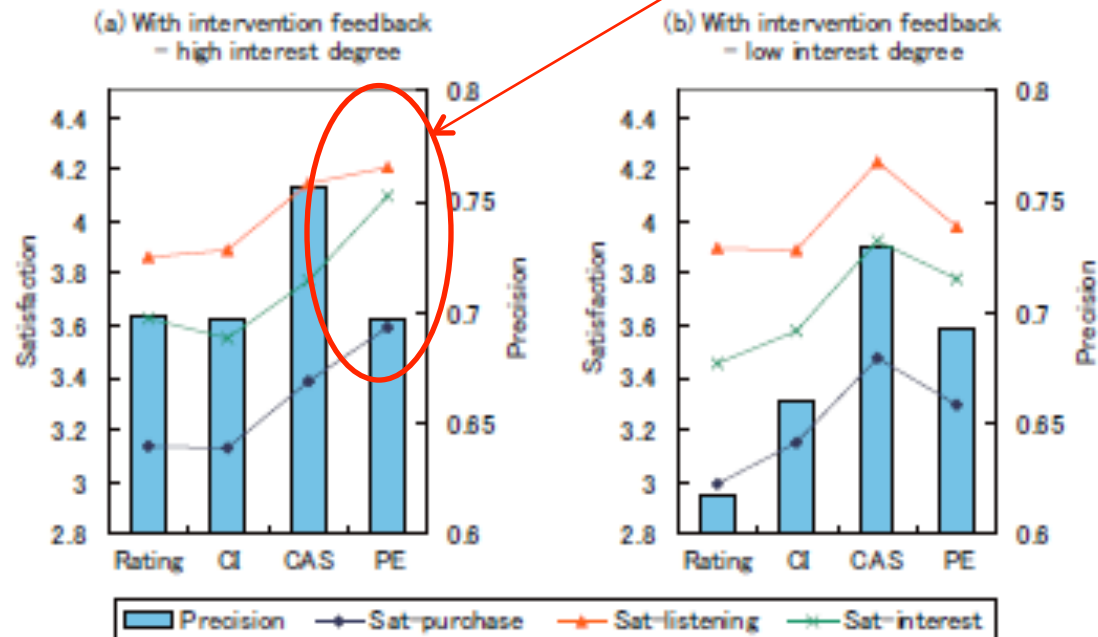


Figure 4: Relation between user intervention, precision and user satisfaction in the group with intervention feedback

Summary paper III

- When system recommends items with high precision to users with high interest in music, the more the user intervenes -> the better the user satisfaction
- NEVERTHELESS, It is still unclear whether user intervention itself influences user satisfaction

PAWS insights

- Ahn, Jae-wook and Brusilovsky, Peter and Grady, Jonathan and He, Daqing and Syn, Sue Yeon. 2007. **Open user profiles for adaptive news systems: help or harm?** WWW 2007
- Author1, Author2, Author 3. 2013. **Visualizing Recommendations to Support Exploration, Transparency and Controllability**

Talk Explorer

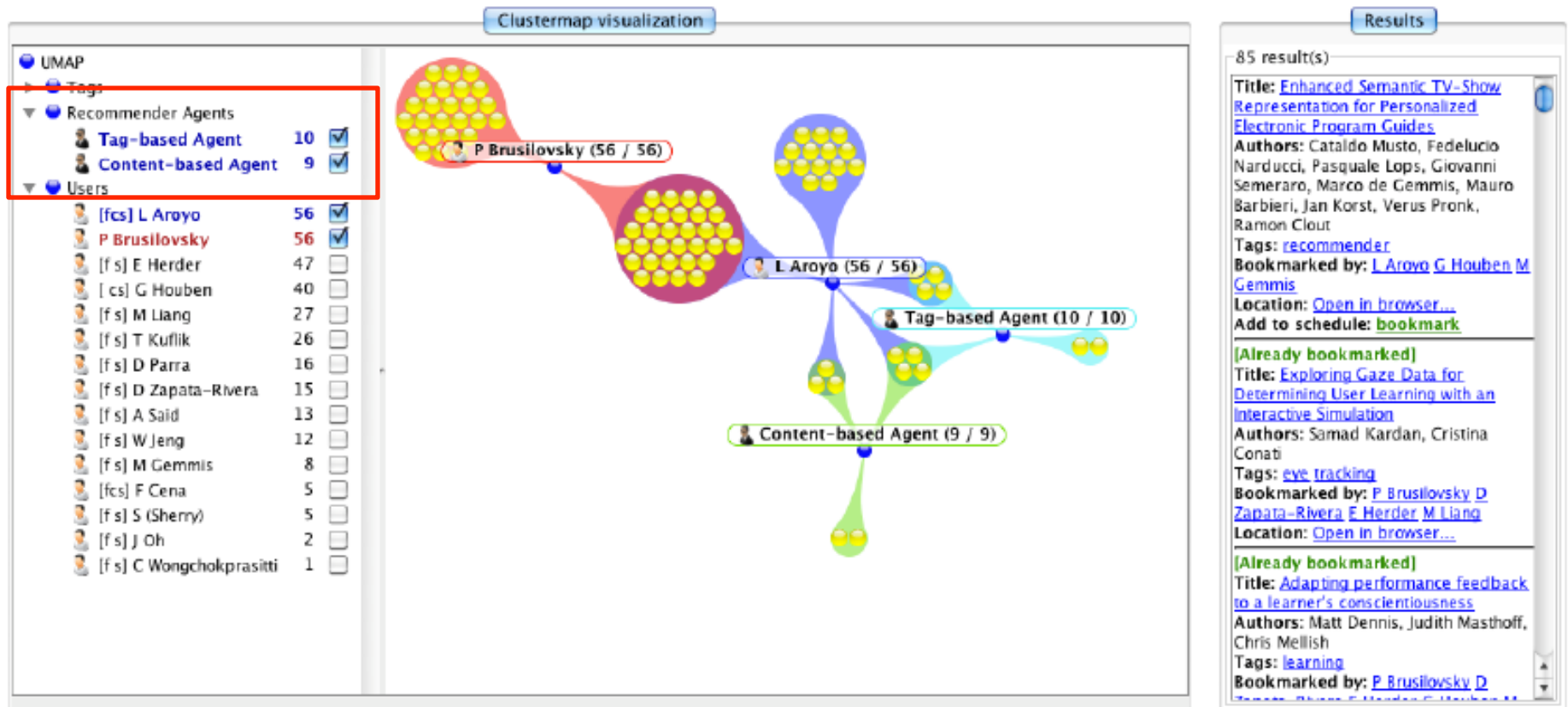


Figure 2: TalkExplorer

Talk Explorer

